**Game AI Order Form**

|  |  |  |  |
| --- | --- | --- | --- |
| **Student Number** | **Student Name** | **Starting Points** |  |
| **16012120** | **DE HEER, Karel S** | **203.5** |  |
|  |  |  |  |
| **Tank Type** |  | **Cost** |  |
| **Medium** |  | **75** |  |
|  |  |  |  |
| **Weaponry** | **QTY** | **Cost** | **# Added** |
| Rockets |  |  |  |
| Mines | **1** | **25** | **1** |
| Bullets |  |  |  |
|  |  |  |  |
| **Armoury** | **QTY** | **Cost** | **# Added** |
| Cannon | [max 2] | **50** | **1** |
| Armour | [max 3] |  |  |
|  |  |  |  |
| **Fuel** | **QTY** | **Cost** | **Total Fuel** |
| **Medium** | **2** | **50** | **+50 sec** |
|  |  |  |  |
| **Total Cost =** | | **200** |  |

|  |
| --- |
| **XML for this Tank** |
| **D012120GTank** |

NOTE: Ensure your Starting Points are greater than or equal to your Total Cost. If this is NOT the case your tank will start with the default values